

On the generation of TCP timestamps (draft-gont-tcpm-tcp-timestamps)

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Overview

- RFC1323 describes the generation of TCP timestamps
- It states that they must be monotonically-increasing for a given connections
- However, it does not require timestamps to be monotonically-increasing accross TCP connections (protection against stale segments from previous connections is provided by the TIME-WAIT state and the quiet-time concept).
- However, timestamps that are monotonically-increasing accross TCP connections can be useful:
 - They allow the implementation of heuristics for handling incomming connection request when there's a previous incarnation of the same connection in the TIME-WAIT state
 - This is similar to what BSD-derived implementations have done with TCP ISNs, but probably works better than the TCP SEQ hack.

So... what is this document about?

- It describes an algorithm for selecting TCP timestamps such that
 - The TCP timestamps are monotonically-increasing accross TCP connections
 - The chances of an off-path attacker for guessing the TCP timestamps used for future connections are reduced
- It describes the heuristics that can be implemented based on the TCP timestamps when processing incoming connection requests.
- **This already ships with Linux**



Moving forward

Should we adopt this document as a wg item?